CLAIMS

What is claimed is:

1	1.	A method for dynamically extending element types for a voice-based
2		extensible mark-up language (VoiceXML), comprising:
3	(a)	registering a plurality of element types with a VoiceXML interpreter;
4	(b)	receiving the element types during use of the VoiceXML interpreter; and
5	(c)	accessing code associated with the registered element types utilizing the
6		VoiceXML interpreter;
7	(d)	wherein the code extends the functionality of the VoiceXML.
1	2.	The method as set forth in claim 1, wherein the code is written in JAVA.
1	3.	The method as recited in claim 1, wherein the registration includes tagging
2.		the registered element types as being extensions to a conventional set of
3		element types.
1	4.	The method as recited in claim 3, wherein the element types are tagged
2		utilizing extensible mark-up language (XML) namespaces.
1	5.	The method as recited in claim 3, wherein the registration includes
2		identifying a VoiceXML element type to be extended.
1	6.	The method as recited in claim 5, wherein the registration includes
2		identifying a name for the VoiceXML element type to be extended.
1	7.	The method as set forth in claim 6, wherein the registration includes
2		identifying a class to be loaded for the VoiceXML element type to be
3		extended.

1

2

14.

1	8.	The method as set forth in claim 6, wherein the registration includes
2		identifying a location of a file containing class files associated with the
3		identified class.
1	9.	The method as set forth in claim 1, wherein the VoiceXML interpreter is a
2		component of a speech recognition/synthesis system available over the
3		Internet.
1	10.	A computer program product for dynamically extending element types for a
2		voice-based extensible mark-up language (VoiceXML), comprising:
3	(a)	computer code for registering a plurality of element types with a VoiceXML
4		interpreter;
5	(b)	computer code for receiving the element types during use of the VoiceXML
6		interpreter; and
7	(c)	computer code for accessing code associated with the registered element
8		types utilizing the VoiceXML interpreter;
9	(d)	wherein the code extends the functionality of the VoiceXML.
1	11.	The computer program product as set forth in claim 10, wherein the code is
2		written in JAVA.
1	12.	The computer program product as recited in claim 10, wherein the
2		registration includes tagging the registered element types as being extensions
3		to a conventional set of element types.
1	13.	The computer program product as recited in claim 13, wherein the element
2		types are tagged utilizing extensible mark-up language (XML) namespaces.

The computer program product as recited in claim 13, wherein the

registration includes identifying a VoiceXML element type to be extended.

1

2

3

4

20.

(a)

1	15.	The computer program product as recited in claim 14, wherein the
2		registration includes identifying a name for the VoiceXML element type to
3		be extended.
1	16.	The computer program product as set forth in claim 15, wherein the
2		registration includes identifying a class to be loaded for the VoiceXML
3		element type to be extended.
1	17.	The computer program product as set forth in claim 15, wherein the
2		registration includes identifying a location of a file containing class files
3		associated with the identified class.
1	18.	The computer program product as set forth in claim 10, wherein the
2		VoiceXML interpreter is a component of a speech recognition/synthesis
3		system available over the Internet.
1	19.	A system for dynamically extending element types for a voice-based
2		extensible mark-up language (VoiceXML), comprising:
3	(a)	logic for registering a plurality of element types with a VoiceXML
4		interpreter;
5	(b)	logic for receiving the element types during use of the VoiceXML
6		interpreter; and
7	(c)	logic for accessing code associated with the registered element types utilizing
8		the VoiceXML interpreter;
9	(d)	wherein the code extends the functionality of the VoiceXML.

A method for dynamically extending element types for a voice-based

registering a plurality of element types with a VoiceXML interpreter utilizing

extensible mark-up language (VoiceXML), comprising:

a data structure including:

5		(i) a VoiceXML element type to be extended,
6		(ii) a name for the VoiceXML element type to be extended,
7		(iii) a class to be loaded for the VoiceXML element type to be extended,
8		and
9		(iv) a location of a file containing class files associated with the identified
10		class;
11	(b)	tagging the registered element types as being extensions to a conventional set
12		of element types, wherein the element types are tagged utilizing extensible
13		mark-up language (XML) namespaces;
14	(c)	receiving element types during use of the VoiceXML interpreter;
15	(d)	determining whether the received element types are registered based on the
16		tagging; and
17	(e)	accessing code associated with the element types utilizing the VoiceXML
18		interpreter if the received element types are determined to be registered;
19	(f)	wherein the code extends the functionality of the VoiceXML.
1	21.	A data structure stored in memory for dynamically extending element types
2	21.	for a voice-based extensible mark-up language (VoiceXML), comprising:
3	(a)	a VoiceXML element type object for identifying a VoiceXML element type
4	(u)	to be extended;
5	(b)	a name object for identifying a name for the VoiceXML element type to be
6	(0)	extended;
7	(c)	a class object for identifying a class to be loaded for the VoiceXML element
8	(-)	type to be extended; and
9	(d)	a location object for identifying a location of a file containing class files
10	(-)	associated with the identified class;
11	(e)	wherein the data structure is capable of being used to register element types
12		capable of accessing code to extend the functionality of the VoiceXML.
		1 Total and International Control of the Volcomital.
1	22.	A method for dynamically extending a type attribute of elements of a voice-
2		based extensible mark-up language (VoiceXML), comprising:

3	(a)	registering with a VoiceXML interpreter an extended type attribute
4		associated with an element of VoiceXML;
5	(b)	receiving the element during use of the VoiceXML interpreter;
6	(c)	identifying the extended type attribute associated with the element; and
7	(d)	accessing code corresponding to the registered type attribute utilizing the
8		VoiceXML interpreter;
9	(e)	wherein the code extends the functionality of the VoiceXML.
1	23.	A computer program product for dynamically extending a type attribute of
2		elements of a voice-based extensible mark-up language (VoiceXML),
3		comprising:
4	(a)	computer code for registering with a VoiceXML interpreter an extended type
5		attribute associated with an element of VoiceXML;
6	(b)	computer code for receiving the element during use of the VoiceXML
7		interpreter;
8	(c)	computer code for identifying the extended type attribute associated with the
9		element; and
10	(c)	computer code for accessing code corresponding to the registered type
11		attribute utilizing the VoiceXML interpreter;
12	(d)	wherein the code extends the functionality of the VoiceXML.
1	24.	A data structure stored in memory for dynamically extending a type attribute
2		of elements of a voice-based extensible mark-up language (VoiceXML),
3		comprising:
4	(a)	a VoiceXML type attribute object that is extended to include a previously
5		undefined type attribute;
6	(b)	a VoiceXML element; and
7	(c)	a class object for identifying a class to be loaded for the VoiceXML type
Ω		attribute object that is extended.

- 9 (d) wherein the data structure is capable of being used to register VoiceXML
 10 type attribute objects capable of accessing code to extend the functionality of
 11 the VoiceXML.
- 1 25. The data structure as set forth in claim 24, wherein the element includes at least one of grammar and field.
- 1 26. The data structure as set forth in claim 24, wherein the type includes at least 2 one of digits, number, phone, currency, equity, airline information, address, 3 and country.